* **Tone mismatch Std = 1000Hz 100ms tone with a 10ms fade in and 10 ms fade out**
* **Tone is MONO so we need to run it with duplicate channels on load**
* **4 blocked deviants. All 1000Hz tone**
* **115 ms tone that includes a 11ms fade in and a 11ms fade out time**
* **130ms tone that includes a 13ms fade in and a 13ms fade out time**
* **145 ms tone that includes a 15ms fade in and a 15ms fade out time**
* **160 ms tone that includes a 16ms fade in and a 16ms fade out time**
* **p(deviant)= 0.15**
* **No deviant in first four trials**
* **All deviant preceded by at least 2 standards**
* **trigger to the start of the stimulus 15 ms**
* **november 2019 - made sure that duplicate channels on load was selected. has no effect on timing.**
* **november 2019 - added a 201 trigger that starts the saving in the BIOSEMI configuration file**
* **november 2019 - added a 200 trigger that stops the saving in the BIOSEMI configuration file**

**115 ms deviant**

* 3 min 36 sec block = 240 trials
* STD ISI = 800, Dev ISI=785
* p(deviant) = 0.15, 36 deviant trials
* 4 blocks = 144 deviants
* 3 min 36 sec block X 4 blocks = 14 min 24 sec

**130ms deviant**

* 3 min 36 sec block = 240 trials
* STD ISI = 800, Dev ISI=770
* p(deviant) = 0.15, 36 deviant trials
* 4 blocks = 144 deviants
* 3 min 36 sec block X 4 blocks = 14 min 24 sec

**145ms deviant**

* 3 min 36 sec block = 240 trials
* STD ISI = 800, Dev ISI=755
* p(deviant) = 0.15, 36 deviant trials
* 4 blocks = 144 deviants
* 3 min 36 sec block X 4 blocks = 14 min 24 sec

**160 ms deviant**

* 3 min 36 sec block = 240 trials
* STD ISI = 800, Dev ISI=740
* p(deviant) = 0.15, 36 deviant trials
* 4 blocks = 144 deviants
* 3 min 36 sec block X 4 blocks = 14 min 24 sec